

Mathematics of Data: From Theory to Computation

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Lecture 10: Source separation by convex optimization

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Outline

- ▶ Today
 1. Source separation
 2. Convex geometry of linear inverse problems
- ▶ Next week
 1. Primal-Dual methods

Recommended reading

- ▶ D. Amelunxen *et al.*, “Living on the edge: Phase transitions in convex programs with random data,” 2014, arXiv:1303.6672v2 [cs.IT].
- ▶ M.B. McCoy *et al.*, “Convexity in source separation,” *IEEE Sig. Process. Mag.*, vol. 31, pp. 87–95, 2014.
- ▶ V. Chandrasekaran *et al.*, “The convex geometry of linear inverse problems,” *Found. Comput. Math.*, vol. 12, pp. 805–849, 2012.

Motivation

Motivation

This lecture illustrates how compressive sensing generalizes as a *source separation problem* in a unified framework.

It turns out that the formulations of convex estimators for both linear inverse problems and source separation problems, in general, require minimizing *nonsmooth* convex functions.

We introduce *constrained* optimization formulations as an alternative to regularization, and provide the corresponding statistics guarantees.

Source separation

Problem (Source separation)

Let $\mathbf{x}^h, \mathbf{y}^h \in \mathbb{R}^p$ be two unknown vectors. How do we estimate \mathbf{x}^h and \mathbf{y}^h given $\mathbf{z} := \mathbf{x}^h + \mathbf{y}^h$?

Source separation

Problem (Source separation)

Let $\mathbf{x}^{\natural}, \mathbf{y}^{\natural} \in \mathbb{R}^p$ be two unknown vectors. How do we estimate \mathbf{x}^{\natural} and \mathbf{y}^{\natural} given $\mathbf{z} := \mathbf{x}^{\natural} + \mathbf{y}^{\natural}$?

Observation

Source separation is impossible if we do not have any *additional information* about \mathbf{x}^{\natural} and \mathbf{y}^{\natural} .

Example

Obviously, without any additional information, the equation $\mathbf{z} = \mathbf{x}^{\natural} + \mathbf{y}^{\natural}$ has infinitely many solutions for $(\mathbf{x}^{\natural}, \mathbf{y}^{\natural})$.

Two important insights from nearly trivial examples

Insight # 1: To have a well-posed source separation problem, some information on the *signal structures* is needed. Here, simple representations (introduced in Lecture 7) turn out to be key.

Example

Let $\mathbf{z} = (2, 1)^T := \mathbf{x}^{\natural} + \mathbf{y}^{\natural}$. Without additional information it is impossible to perfectly recover \mathbf{x}^{\natural} and \mathbf{y}^{\natural} .

However, suppose now we know $\mathbf{x}^{\natural} = (x^{\natural}, 0)^T$ and $\mathbf{y}^{\natural} = (0, y^{\natural})^T$, then we can perfectly recover $\mathbf{x}^{\natural} = (2, 0)^T$ and $\mathbf{y}^{\natural} = (0, 1)^T$.

Insight # 2: The signal structures must be *incoherent* in some sense. That is, the superposed signals should not look alike so that we can separate them.

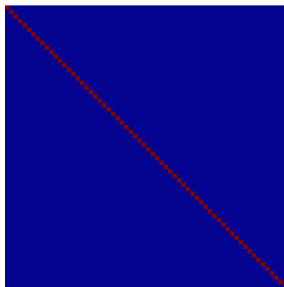
Example

Suppose now that we know $\mathbf{x}^{\natural} = (2, x^{\natural})^T$ and $\mathbf{y}^{\natural} = (0, y^{\natural})^T$, then it is still impossible to perfectly recover \mathbf{x}^{\natural} and \mathbf{y}^{\natural} .

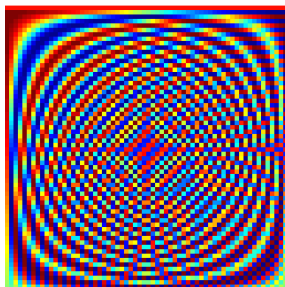
A classical well-posed source separation problem

Problem (Spikes and sines)

Let $\mathbf{x}^h, \mathbf{y}^h \in \mathbb{R}^p$ be sparse, and let \mathbf{D} denote the discrete cosine transform (DCT) matrix. How do we estimate \mathbf{x}^h and \mathbf{y}^h given $\mathbf{z} := \mathbf{x}^h + \mathbf{D}\mathbf{y}^h$?



spikes

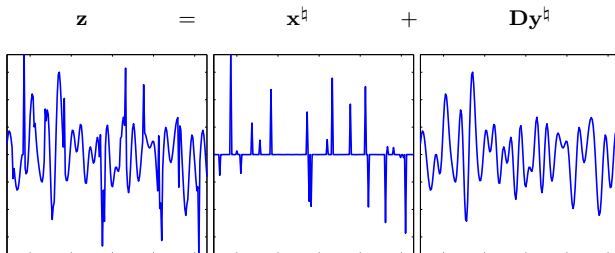


sines

A classical well-posed source separation problem

Problem (Spikes and sines)

Let $\mathbf{x}^b, \mathbf{y}^b \in \mathbb{R}^p$ be sparse, and let \mathbf{D} denote the discrete cosine transform (DCT) matrix. How do we estimate \mathbf{x}^b and \mathbf{y}^b given $\mathbf{z} := \mathbf{x}^b + \mathbf{D}\mathbf{y}^b$?



A classical well-posed source separation problem

Problem (Spikes and sines)

Let $\mathbf{x}^h, \mathbf{y}^h \in \mathbb{R}^p$ be sparse, and let \mathbf{D} denote the discrete cosine transform (DCT) matrix. How do we estimate \mathbf{x}^h and \mathbf{y}^h given $\mathbf{z} := \mathbf{x}^h + \mathbf{D}\mathbf{y}^h$?

\mathbf{z}



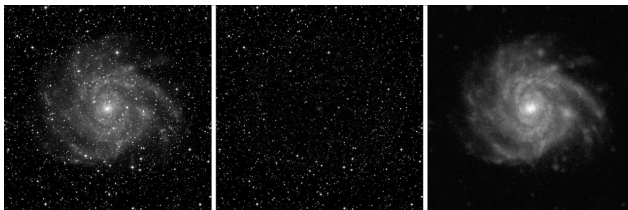
A classical well-posed source separation problem

Problem (Spikes and sines)

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Observation: \mathbf{x}^{\natural} and \mathbf{y}^{\natural} are $\underbrace{\text{sparse}}_{\text{signal structure}}$ $\underbrace{\text{in different bases.}}_{\text{incoherence}}$.

$$\mathbf{z} = \mathbf{x}^{\natural} + \mathbf{D}\mathbf{y}^{\natural}$$



Other applications of the source separation problem

Problem (Robust principal component analysis (PCA) [6])

Let $\mathbf{X}^{\natural} \in \mathbb{R}^{p \times p}$ be sparse and $\mathbf{Y}^{\natural} \in \mathbb{R}^{p \times p}$ be low-rank. How do we estimate \mathbf{X}^{\natural} and \mathbf{Y}^{\natural} given $\mathbf{Z} := \mathbf{X}^{\natural} + \mathbf{Y}^{\natural}$?

Applications: Background separation in videos taken with a stationary camera.



Figure: (Left) Original snapshot. Center “Low rank” background. Right “Sparse” foreground.

Other applications of the source separation problem

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Let $\mathbf{X}^{\natural} \in \mathbb{R}^{p \times p}$ be sparse and $\mathbf{Y}^{\natural} \in \mathbb{R}^{p \times p}$ be low-rank. How do we estimate \mathbf{X}^{\natural} and \mathbf{Y}^{\natural} given $\mathbf{Z} := \mathbf{X}^{\natural} + \mathbf{Y}^{\natural}$?

Applications: Face illumination removal [2]: the set of all images of a convex Lambertian scene under changing illumination is close to a 9-dimensional subspace.

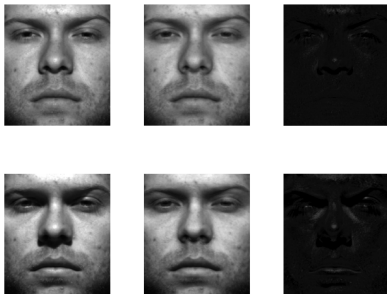


Figure: (Left) Faces with varying illumination. Center “Low rank” part. Right “Sparse” part.

There are many other applications

Problem (Signal denoising [16])

Let $\mathbf{x}^{\natural} \in \mathbb{R}^p$ and let $\mathbf{w}^{\natural} \in \mathbb{R}^p$ denote some unknown noise. How do we estimate \mathbf{x}^{\natural} (and thus also \mathbf{w}^{\natural}) given $\mathbf{b} = \mathbf{x}^{\natural} + \mathbf{w}^{\natural}$?

Applications: Wireless communications with narrowband interferences, signal processing with impulse noises, etc.

Problem (Morphological component analysis [7])

Let $\mathbf{x}^{\natural}, \mathbf{y}^{\natural} \in \mathbb{R}^p$ be sparse, and $\mathbf{U}, \mathbf{V} \in \mathbb{R}^{n \times p}$. How do we estimate \mathbf{x}^{\natural} and \mathbf{y}^{\natural} given $\mathbf{z} := \mathbf{U}\mathbf{x}^{\natural} + \mathbf{V}\mathbf{y}^{\natural}$?

Applications: Spikes and Sines, texture separation, image inpainting, etc.

Problem (Covariance denoising [15])

Consider the standard linear array model, where we have narrowband signals $\mathbf{s}(t) \in \mathbb{R}^r$ impinging on an array of $p \gg r$ sensors at bearings $\boldsymbol{\theta} \in \mathbb{R}^r$. The array observations $\mathbf{b}(t) \in \mathbb{R}^p$ can be written as a linear superposition of the source signals and noise $\mathbf{w} \in \mathbb{R}^p$ via a linear manifold matrix $\mathbf{A}(\boldsymbol{\theta})$: $\mathbf{b}(t) = \mathbf{A}(\boldsymbol{\theta})\mathbf{s}(t) + \mathbf{w}(t)$.

If we assume that the noise is white Gaussian with unknown variance σ^2 , then the covariance of the observations $\mathbf{Z} = \mathbb{E}[\mathbf{b}\mathbf{b}^T]$ have a low-rank and diagonal decomposition: $\mathbf{Z} = \mathbf{X}^{\natural} + \mathbf{Y}^{\natural}$, where $\mathbf{X}^{\natural} = \mathbf{A}(\boldsymbol{\theta})^T \boldsymbol{\Sigma}_s \mathbf{A}(\boldsymbol{\theta})$ and $\mathbf{Y}^{\natural} = \sigma^2 \mathbf{I}$, and $\boldsymbol{\Sigma}_s \in \mathbb{R}^{r \times r}$ is the source covariance. How do we estimate \mathbf{X}^{\natural} and \mathbf{Y}^{\natural} given \mathbf{Z} ?

Applications: Direction-of-arrival estimation, radar, mixture of factor analyzers, etc.

Computational issue

Consider the general estimator of $(\mathbf{x}^h, \mathbf{y}^h)$ given $\mathbf{z} := \mathbf{U}\mathbf{x}^h + \mathbf{V}\mathbf{y}^h$ for *sparse* vectors \mathbf{x}^h and \mathbf{y}^h and corresponding linear transformations \mathbf{U} and \mathbf{V} .

ℓ_0 -“norm” approach

$$(\hat{\mathbf{x}}, \hat{\mathbf{y}}) \in \arg \min_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_0 + \rho \|\mathbf{y}\|_0 : \mathbf{z} = \mathbf{U}\mathbf{x} + \mathbf{V}\mathbf{y} \right\}.$$

with some $\rho > 0$ that trades the relative sparsity of \mathbf{x} and \mathbf{y} .

Observation: Since $(\mathbf{x}, \mathbf{y}) \mapsto \mathbf{U}\mathbf{x} + \mathbf{V}\mathbf{y}$ is a linear mapping, there exists a matrix \mathbf{A} such that $\mathbf{z} = \mathbf{A}\tilde{\mathbf{x}}^h$, where $\tilde{\mathbf{x}}^h := ((\mathbf{x}^h)^T, (\mathbf{y}^h)^T)^T$. In fact $\mathbf{A} := \begin{bmatrix} \mathbf{U} & \mathbf{V} \end{bmatrix}$.

Tractability

Choosing $\rho = 1$, we have

$$\hat{\tilde{\mathbf{x}}} \in \arg \min_{\tilde{\mathbf{x}} \in \mathbb{R}^{2p}} \left\{ \|\tilde{\mathbf{x}}\|_0 : \mathbf{z} = \mathbf{A}\tilde{\mathbf{x}} \right\}.$$

In general, this procedure is *NP-hard*.

Source separation with the ℓ_1 -norm

Recall the following definition for linear inverse problems.

Definition (Lasso)

Let $\mathbf{x}^{\natural} \in \mathbb{R}^p$, $\mathbf{A} \in \mathbb{R}^{n \times p}$, and $\mathbf{b} := \mathbf{A}\mathbf{x}^{\natural} + \mathbf{w}$. The Lasso estimator for \mathbf{x}^{\natural} is given by

$$\hat{\mathbf{x}}_{\text{Lasso}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 + \rho \|\mathbf{x}\|_1 \right\}.$$

for some $\rho \geq 0$.

For sparse source separation with $\mathbf{z} = \mathbf{U}\mathbf{x}^{\natural} + \mathbf{V}\mathbf{y}^{\natural}$, it is natural to consider the following *convex optimization* analogy.

ℓ_1 -norm approach

$$(\hat{\mathbf{x}}, \hat{\mathbf{y}}) \in \arg \min_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_1 + \rho \|\mathbf{y}\|_1 : \mathbf{z} = \mathbf{U}\mathbf{x} + \mathbf{V}\mathbf{y} \right\}$$

with some $\rho > 0$.

Atomic norms

Definition (Atomic sets & atoms)

An *atomic set* \mathcal{A} is a set of vectors in \mathbb{R}^p . An *atom* is an element in an atomic set.

Definition (Gauge function)

Let \mathcal{C} be a *convex* set in \mathbb{R}^p , the **gauge function** associated with \mathcal{C} is given by

$$g_{\mathcal{C}}(\mathbf{x}) := \inf \{t : \mathbf{x} = t\mathbf{c} \text{ with some } \mathbf{c} \in \mathcal{C}, t > 0\}, \quad \forall \mathbf{x} \in \mathbb{R}^p.$$

Definition (Atomic norm)

Let \mathcal{A} be an *atomic set* in \mathbb{R}^p , the **atomic norm** associated with \mathcal{A} is given by

$$\|\mathbf{x}\|_{\mathcal{A}} := g_{\text{conv}(\mathcal{A})}(\mathbf{x}), \quad \forall \mathbf{x} \in \mathbb{R}^p,$$

where $\text{conv}(\mathcal{A})$ denotes the *convex hull* of \mathcal{A} .

Source separation with the ℓ_1 -norm

Definition (Lasso)

Let $\mathbf{x}^{\natural} \in \mathbb{R}^p$, $\mathbf{A} \in \mathbb{R}^{n \times p}$, and $\mathbf{b} := \mathbf{A}\mathbf{x}^{\natural} + \mathbf{w}$. The Lasso estimator for \mathbf{x}^{\natural} is given by

$$\hat{\mathbf{x}}_{\text{Lasso}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 + \rho \|\mathbf{x}\|_1 \right\}.$$

for some $\rho \geq 0$.

ℓ_1 -norm approach

$$(\hat{\mathbf{x}}, \hat{\mathbf{y}}) \in \arg \min_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_1 + \rho \|\mathbf{y}\|_1 : \mathbf{z} = \mathbf{U}\mathbf{x} + \mathbf{V}\mathbf{y} \right\}$$

with some $\rho > 0$.

Another way of looking at things

Define atomic sets $\mathcal{A}_{\mathbf{x}}$ using the set of columns of \mathbf{U} and $\mathcal{A}_{\mathbf{y}}$ using the set of columns of \mathbf{V} . Let $\tilde{\mathbf{x}}^{\natural} = \mathbf{U}\mathbf{x}^{\natural}$ and $\tilde{\mathbf{y}}^{\natural} = \mathbf{V}\mathbf{y}^{\natural}$. With some $\rho > 0$, we equivalently have

$$(\hat{\tilde{\mathbf{x}}}, \hat{\tilde{\mathbf{y}}}) \in \arg \min_{\tilde{\mathbf{x}}, \tilde{\mathbf{y}} \in \mathbb{R}^p} \left\{ \|\tilde{\mathbf{x}}\|_{\mathcal{A}_{\mathbf{x}}} + \rho \|\tilde{\mathbf{y}}\|_{\mathcal{A}_{\mathbf{y}}} : \mathbf{z} = \tilde{\mathbf{x}} + \tilde{\mathbf{y}} \right\}$$

General recipe for source separation

Problem (Source separation)

Let \mathcal{A}_x and \mathcal{A}_y be two atomic sets in \mathbb{R}^p , and let $\mathbf{x}^{\natural} \in \mathbb{R}^p$ and $\mathbf{y}^{\natural} \in \mathbb{R}^p$ be simple with respect to \mathcal{A}_x and \mathcal{A}_y respectively. How do we estimate \mathbf{x}^{\natural} and \mathbf{y}^{\natural} given $\mathbf{z} := \mathbf{x}^{\natural} + \mathbf{y}^{\natural}$?

A general recipe

$$(\hat{\mathbf{x}}, \hat{\mathbf{y}}) \in \arg \min_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}_x} + \rho \|\mathbf{y}\|_{\mathcal{A}_y} : \mathbf{z} = \mathbf{x} + \mathbf{y} \right\}$$

with some $\rho > 0$. In the sequel, we consider how to choose ρ .

Alternative formulations

Other variants are possible. For instance, consider the constrained variant

$$(\hat{\mathbf{x}}, \hat{\mathbf{y}}) \in \arg \min_{\mathbf{x}, \mathbf{y} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}_x} : \mathbf{z} = \mathbf{x} + \mathbf{y}, \|\mathbf{y}\|_{\mathcal{A}_y} \leq \kappa \right\}.$$

When $\kappa = \|\mathbf{y}^{\natural}\|_{\mathcal{A}_y}$, the true vectors are feasible. As compared to the regularized version, the difficulty of choosing ρ shifts to the difficulty of choosing κ .

Example: Robust PCA

Problem (Robust principal component analysis (PCA) [2])

Let $\mathbf{X} \in \mathbb{R}^{p \times p}$ be sparse and $\mathbf{Y} \in \mathbb{R}^{p \times p}$ be low-rank. How do we estimate \mathbf{X} and \mathbf{Y} given $\mathbf{Z} := \mathbf{X} + \mathbf{Y}$?

Observation:

- ▶ \mathbf{X} is *simple* with respect to the atomic set $\mathcal{A}_{\mathbf{X}} := \{ \mathbf{A}_{\mathbf{X}} : \|\text{vec}(\mathbf{A}_{\mathbf{X}})\|_0 = 1, \|\mathbf{A}_{\mathbf{X}}\|_F = 1 \}$, and
- ▶ \mathbf{Y} is *simple* with respect to the atomic set $\mathcal{A}_{\mathbf{Y}} := \{ \mathbf{A}_{\mathbf{Y}} : \text{rank}(\mathbf{A}_{\mathbf{Y}}) = 1, \|\mathbf{A}_{\mathbf{Y}}\|_F = 1 \}$.

Atomic norm approach

$$(\hat{\mathbf{X}}, \hat{\mathbf{Y}}) \in \arg \min_{\mathbf{X}, \mathbf{Y} \in \mathbb{R}^{p \times p}} \{ \|\mathbf{X}\|_{\mathcal{A}_{\mathbf{X}}} + \rho \|\mathbf{Y}\|_{\mathcal{A}_{\mathbf{Y}}} \}$$

with some $\rho > 0$. Theory states that $\rho = 1/\sqrt{p}$ is nearly optimal.

Recall that $\|\mathbf{X}\|_{\mathcal{A}_{\mathbf{X}}} = \|\text{vec}(\mathbf{X})\|_1$ and $\|\mathbf{Y}\|_{\mathcal{A}_{\mathbf{Y}}} = \|\mathbf{Y}\|_{S_1}$.

Basis pursuit with atomic norms

The convex optimization tools used for source separation ($\mathbf{z} = \mathbf{x} + \mathbf{y}$) and linear inverse problems ($\mathbf{b} = \mathbf{A}\mathbf{x}$) are similar. For the rest of the lecture, we will focus on the latter.

Linear model with *simple* parameter

Let \mathcal{A} be an atomic set in \mathbb{R}^p . Let $\mathbf{x}^\dagger \in \mathbb{R}^p$ be *simple* with respect to \mathcal{A} , and let $\mathbf{A} \in \mathbb{R}^{n \times p}$. The samples are given by $\mathbf{b} = \mathbf{A}\mathbf{x}^\dagger + \mathbf{w}$, where \mathbf{w} denotes the unknown noise.

We consider the following *constrained* estimator.

Basis pursuit denoising with atomic norms

$$\hat{\mathbf{x}}_{\text{BPDN}} := \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \right\}$$

with some $\kappa \geq 0$.

- ▶ In general, this problem cannot be solved in polynomial time even if it is convex.
- ▶ When we can solve it, this heuristic formulation provides surprisingly good results.

Performance guarantee of basis pursuit denoising

Theorem

[5] Recall

$$\hat{\mathbf{x}}_{BPDN} := \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \right\}$$

If $\|\mathbf{w}\|_2 := \left\| \mathbf{b} - \mathbf{A}\mathbf{x}^{\natural} \right\|_2 \leq \kappa$, *it is possible* to have

$$\left\| \hat{\mathbf{x}}_{BPDN} - \mathbf{x}^{\natural} \right\|_2 \leq \frac{2\kappa}{\sqrt{\mu}},$$

given that

$$n \geq \frac{w^2 + \frac{3}{2}}{(1 - \sqrt{\mu})^2},$$

with some $\mu(\mathbf{A}) > 0$, where w is some function of the atomic set \mathcal{A} and \mathbf{x}^{\natural} .

- ▶ The quantity w^2 characterizes the *degrees-of-freedom* of \mathbf{x}^{\natural} .
- ▶ The parameter $\mu(\mathbf{A})$ characterizes the *well-posedness* of the estimation problem.

We formally define w and prove the theorem in the following slides.

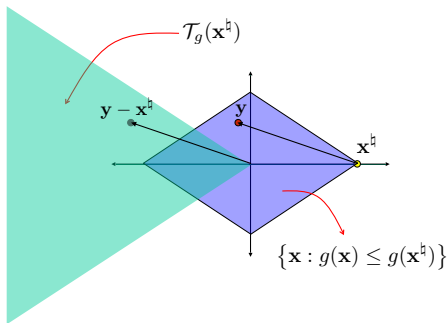
First we need the notion of *tangent cones*.

Tangent cone

Definition (Tangent cone)

Let $g : \mathbb{R}^p \rightarrow \mathbb{R} \cup \{-\infty, +\infty\}$ be a proper lower semi-continuous convex function. The tangent cone $\mathcal{T}_g(\mathbf{x})$ of the function g at a point $\mathbf{x} \in \mathbb{R}^p$ is defined as

$$\mathcal{T}_g(\mathbf{x}) := \text{cone} \{ \mathbf{y} - \mathbf{x} : g(\mathbf{y}) \leq g(\mathbf{x}), \mathbf{y} \in \mathbb{R}^p \}.$$



Condition for exact recovery in the *noiseless* case

We consider estimating $\mathbf{x}^\dagger \in \mathbb{R}^p$, which is sparse with respect to an atomic set \mathcal{A} , given samples $\mathbf{b} = \mathbf{A}\mathbf{x}^\dagger$ and $\mathbf{A} \in \mathbb{R}^{n \times p}$, $n \leq p$, by

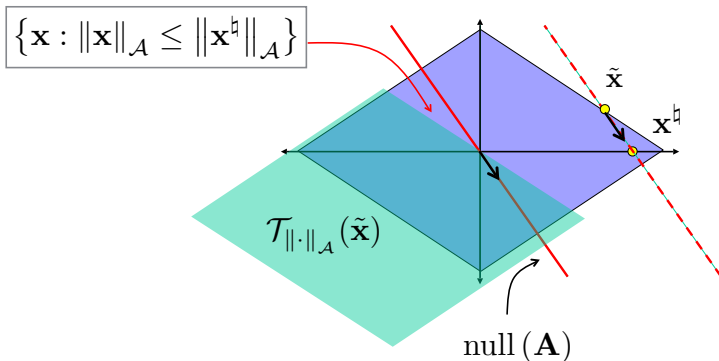
$$\hat{\mathbf{x}}_{\text{BPDN}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \mathbf{b} = \mathbf{A}\mathbf{x} \right\}.$$

Condition for exact recovery in the *noiseless* case

Proposition

Let $g : \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. Recall $\hat{\mathbf{x}}_{BPDN} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \{ \|\mathbf{x}\|_{\mathcal{A}} : \mathbf{b} = \mathbf{A}\mathbf{x} \}$.

We have $\hat{\mathbf{x}}_{BPDN} = \mathbf{x}^{\natural}$ if and only if $\mathcal{T}_g(\mathbf{x}^{\natural}) \cap \text{null}(\mathbf{A}) = \{\mathbf{0}\}$.

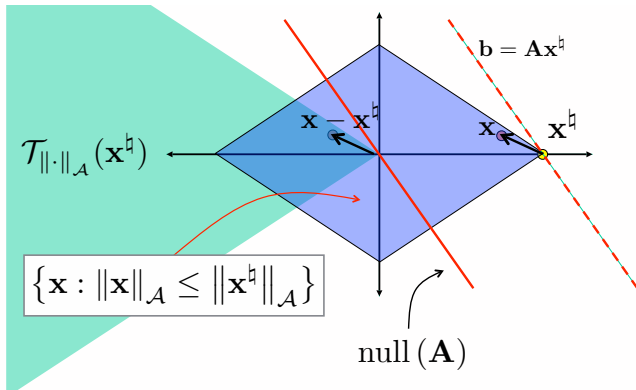


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Condition for exact recovery in the *noisy* case

We consider estimating $\mathbf{x}^\dagger \in \mathbb{R}^p$, which is sparse with respect to an atomic set \mathcal{A} , given samples $\mathbf{b} = \mathbf{A}\mathbf{x}^\dagger + \mathbf{w}$ and $\mathbf{A} \in \mathbb{R}^{n \times p}$, $n \leq p$, where \mathbf{w} denotes the unknown noise, by

$$\hat{\mathbf{x}}_{\text{BPDN}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \right\}.$$

Condition for good recovery in the *noisy* case

Definition (Restricted strong convexity)

The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\dagger)$ with some $\mu > 0$.

Proposition

Let $g : \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. Recall $\hat{\mathbf{x}}_{BPDN} := \arg \min_{\mathbf{x} \in \mathbb{R}^p} \{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \}$.

We have $\|\hat{\mathbf{x}}_{BPDN} - \mathbf{x}^\dagger\|_2 \leq \frac{2\kappa}{\sqrt{\mu}}$ if $\|\mathbf{w}\|_2 \leq \kappa$ and the restricted strong convexity condition holds with some $\mu > 0$.

Condition for good recovery in the *noisy* case

Definition (Restricted strong convexity)

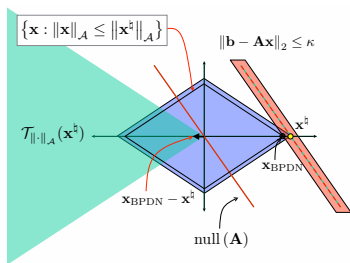
The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\dagger)$ with some $\mu > 0$.

Proposition

Let $g: \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. Recall $\hat{\mathbf{x}}_{\text{BPDN}} := \arg \min_{\mathbf{x} \in \mathbb{R}^p} \{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \}$.

We have $\|\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^\dagger\|_2 \leq \frac{2\kappa}{\sqrt{\mu}}$ if $\|\mathbf{w}\|_2 \leq \kappa$ and the restricted strong convexity condition holds with some $\mu > 0$.

Key observation: $\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^\dagger \in \mathcal{T}_g(\mathbf{x}^\dagger)$ (since $\hat{\mathbf{x}}_{\text{BPDN}}$ minimizes $\|\mathbf{x}\|_{\mathcal{A}}$ subject to $\|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa$, and \mathbf{x}^\dagger satisfies this constraint by assumption)



Condition for good recovery in the *noisy* case

Definition (Restricted strong convexity)

The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^{\natural})$ with some $\mu > 0$.

Proposition

Let $g : \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. Recall $\hat{\mathbf{x}}_{\text{BPDN}} := \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \right\}$.

We have $\|\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^{\natural}\|_2 \leq \frac{2\kappa}{\sqrt{\mu}}$ if $\|\mathbf{w}\|_2 \leq \kappa$ and the restricted strong convexity condition holds with some $\mu > 0$.

Proof.

By definition $\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^{\natural} \in \mathcal{T}_g(\mathbf{x}^{\natural})$; thus

$$\|\mathbf{A}(\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^{\natural})\|_2 \geq \sqrt{\mu} \|\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^{\natural}\|_2.$$

By the triangle inequality,

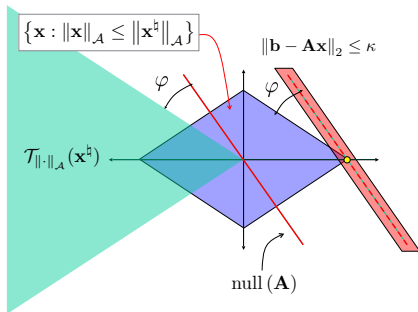
$$\|\mathbf{A}(\hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^{\natural})\|_2 \leq \|\mathbf{b} - \mathbf{A}\hat{\mathbf{x}}_{\text{BPDN}}\|_2 + \|\mathbf{b} - \mathbf{A}\mathbf{x}^{\natural}\|_2 \leq 2\kappa.$$

□

Condition for good recovery in the *noisy* case

Definition (Restricted strong convexity)

The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\dagger)$ with some $\mu > 0$.



- ▶ In the figure, μ is proportional to $\sin^2(\varphi)$, where the proportionality depends on the norm of the rows of \mathbf{A} .

Interpretation of the *restricted strong convexity* condition

Definition (Restricted strong convexity)

The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\natural)$ with some $\mu > 0$.

Proposition

The restricted strong convexity condition holds if and only if the function $f : \mathbf{h} \mapsto \frac{1}{2} \|\mathbf{b} - \mathbf{A}(\mathbf{x}^\natural + \mathbf{h})\|_2^2$ satisfies

$$f(\mathbf{x}^\natural + \mathbf{h}) \geq f(\mathbf{x}^\natural) + \langle \nabla f(\mathbf{x}^\natural), \mathbf{h} \rangle + \frac{\mu}{2} \|\mathbf{h}\|_2^2, \quad \text{for all } \mathbf{h} \in \mathcal{T}_g(\mathbf{x}^\natural),$$

or, $f(\mathbf{h})$ behaves as a strongly convex function for $\mathbf{h} \in \mathcal{T}_g(\mathbf{x}^\natural)$.

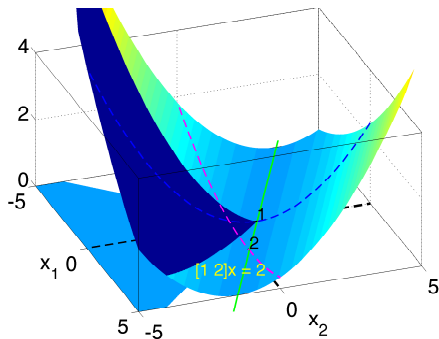
Interpretation of the *restricted strong convexity* condition

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or, $f(\mathbf{h})$ behaves as a *strongly convex* function for $\mathbf{h} \in \mathcal{T}_g(\mathbf{x}^{\natural})$.



Interpretation of the *restricted strong convexity* condition

Definition (Restricted strong convexity)

The restricted strong convexity condition holds if $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\natural)$ with some $\mu > 0$.

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or, $f(\mathbf{h})$ behaves as a strongly convex function for $\mathbf{h} \in \mathcal{T}_g(\mathbf{x}^\natural)$.

Observation: Note that $\hat{\mathbf{x}}_{\text{BPDN}} = \mathbf{x}^\natural + \mathbf{h}$ with some $\mathbf{h} \in \mathcal{T}_g(\mathbf{x}^\natural)$ by definition. Thus the restricted strong convexity condition implies that the function $\frac{1}{2} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2$ behaves as if \mathbf{A} had full column rank for all possible values of $\hat{\mathbf{x}}_{\text{BPDN}}$.

- There are some variants of this restricted strong convexity condition based on similar ideas [1, 12].

Verifying the conditions

Now we have performance guarantees for $\hat{\mathbf{x}}_{BPDN}$.

Proposition (Noiseless)

Let $g : \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. We have $\hat{\mathbf{x}}_{BPDN} = \mathbf{x}^{\natural}$ if and only if $\mathcal{T}_g(\mathbf{x}^{\natural}) \cap \text{null}(\mathbf{A}) = \{\mathbf{0}\}$.

Proposition (Noisy)

Let $g : \mathbf{x} \mapsto \|\mathbf{x}\|_{\mathcal{A}}$. We have $\|\hat{\mathbf{x}}_{BPDN} - \mathbf{x}^{\natural}\|_2 \leq \frac{2\kappa}{\sqrt{\mu}}$ if $\|\mathbf{w}\|_2 \leq \kappa$ and $\|\mathbf{A}\mathbf{z}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2$ for all $\mathbf{z} \in \mathcal{T}_g(\mathbf{x}^{\natural})$ with some $\mu > 0$.

How do we verify *these conditions*, especially when we do not know \mathbf{x}^{\natural} and thus $\mathcal{T}_g(\mathbf{x}^{\natural})$?

No good answers currently.

The probabilistic approach

Suppose now that \mathbf{A} is *random*.

Show that no matter what \mathbf{x}^\dagger is, under *some other verifiable conditions*, we have

$$\mathcal{T}_g(\mathbf{x}^\dagger) \cap \text{null}(\mathbf{A}) = \{\mathbf{0}\}, \text{ or}$$
$$\|\mathbf{Az}\|_2^2 \geq \mu \|\mathbf{z}\|_2^2, \quad \forall \mathbf{z} \in \mathcal{T}_g(\mathbf{x}^\dagger) \text{ with some } \mu > 0,$$

with probability bounded away from 0.

A key quantity characterizing the degrees of freedom of the tangent cone is the *Gaussian width*, and the key technical tool is the *escape-through-the-mesh theorem*.

Gaussian width

Definition (Gaussian width)

The Gaussian width $w(\Omega)$ of a set $\Omega \subset \mathbb{R}^n$ is given by

$$w(\Omega) := \mathbb{E} \left[\max_{\mathbf{x} \in \Omega} \langle \mathbf{g}, \mathbf{x} \rangle \right],$$

where $\mathbf{g} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$.

Example

Let V be a d -dimensional subspace of \mathbb{R}^p , and let Ω be the intersection of V and the unit ℓ_2 -norm sphere. Then $w(\Omega) = \sqrt{d}$.

This supports our claim that $[w(\Omega)]^2$ characterizes the degree of freedom of a set.

Proposition

1. *The Gaussian width is invariant under translation and unitary transforms (rotations).*
2. *Let $\mathcal{C}_1 \subseteq \mathcal{C}_2 \subseteq \mathbb{R}^n$. Then $w(\mathcal{C}_1) \leq w(\mathcal{C}_2)$.*

Examples

Let Ω always denote the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere.

Example ([5])

1. Let $\mathcal{A} = \{\mathbf{e}_1, \dots, \mathbf{e}_p\}$, and let $\mathbf{x}^{\natural} \in \mathbb{R}^p$ with at most s non-zero entries. Then $\|\cdot\|_{\mathcal{A}}$ is the ℓ_1 -norm, and $w(\Omega)^2 \leq 2s \log\left(\frac{p}{s}\right) + \frac{5}{4}s$.
2. Let $\mathcal{A} = \{-1, +1\}^p$, and let $\mathbf{x}^{\natural} \in \mathbb{R}^p$ be a convex combination of k vectors in \mathcal{A} . Then $\|\cdot\|_{\mathcal{A}}$ is the ℓ_{∞} -norm, and $w(\Omega)^2 \leq \frac{p+k}{2}$.
3. Let $\mathcal{A} = \{\mathbf{X} : \text{rank}(\mathbf{X}) = 1, \|\mathbf{X}\|_F = 1, \mathbf{X} \in \mathbb{R}^{p \times p}\}$, and let $\mathbf{X}^{\natural} \in \mathbb{R}^{p \times p}$ with rank r . Then $\|\cdot\|_{\mathcal{A}}$ is the nuclear norm, and $w(\Omega)^2 \leq 3r(2p - r)$.

Some applications follow directly.

*Escape-through-the-mesh theorem

Theorem (Escape-through-the-mesh theorem [5, 10, 14])

Let $\mathbf{A} \in \mathbb{R}^{n \times p}$ be a matrix of i.i.d. Gaussian random variables with zero means and variances $1/n$. Let Ω be a given set on the unit ℓ_2 -norm sphere. Then

$$\mathbb{P} \left(\left\{ \|\mathbf{Ax}\|_2 \geq \sqrt{\mu}, \forall \mathbf{x} \in \Omega \right\} \right) \geq 1 - \exp \left\{ -\frac{1}{2} [a_n - w(\Omega) - \sqrt{n\mu}]^2 \right\}$$

given that $a_n - w(\Omega) - \sqrt{n\mu} \geq 0$, where $a_n := \sqrt{2} \Gamma \left(\frac{n+1}{2} \right) / \Gamma \left(\frac{n}{2} \right)$, Γ being the gamma function, and

$$w(\Omega) := \mathbb{E} \left[\max_{\mathbf{x} \in \Omega} \langle \mathbf{g}, \mathbf{x} \rangle \right],$$

\mathbf{g} being a vector of i.i.d. standard Gaussian random variables.

Observation:

- ▶ The event $\left\{ \|\mathbf{Ax}\|_2^2 \geq \mu, \forall \mathbf{x} \in \Omega \right\}$ implies the event that $\text{null}(\mathbf{A})$ does not intersect with the mesh Ω .
- ▶ One can prove that $\frac{n}{\sqrt{n+1}} \leq a_n \leq \sqrt{n}$, which implies $a_n \approx \sqrt{n}$.

Probabilistic results for the *noiseless* case

Let $\mathbf{A} \in \mathbb{R}^{n \times p}$ be a *matrix of i.i.d. Gaussian random variables* with zero means and variances $1/n$.

Let Ω be the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere.

Theorem (Noiseless)

We have $\hat{\mathbf{x}}_{\text{BPDN}} = \mathbf{x}^{\natural}$ with probability at least $1 - \exp\left\{-\frac{1}{2} [a_n - w(\Omega)]^2\right\}$, provided that $n \geq w(\Omega)^2 + 1$.

Proof.

Replace Ω by the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere in the escape-through-the-mesh theorem. Note that the escape-through-the-mesh theorem is only meaningful when $a_n \geq w(\Omega)$; this condition leads to the constraint $n \geq w(\Omega)^2 + 1$. □

Probabilistic results for the *noisy* case

Assume that $\mathbf{A} \in \mathbb{R}^{n \times p}$ be a *matrix of i.i.d. Gaussian random variables* with zero means and variances $1/n$.

Let Ω be the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere.

Theorem (Noisy)

For any $\mu \in (0, 1)$, we have $\|\hat{\mathbf{x}}_{BPDN} - \mathbf{x}^{\natural}\|_2 \leq \frac{2\delta}{\sqrt{\mu}}$ with probability at least $1 - \exp\left\{-\frac{1}{2} \left[a_n - w(\Omega) - \sqrt{\mu n}\right]^2\right\}$ provided that $\|\mathbf{w}\|_2 \leq \delta$ and $n \geq \frac{w(\Omega)^2 + \frac{3}{2}}{(1 - \sqrt{\mu})^2}$.

Proof.

Replace Ω by the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere in the escape-through-the-mesh theorem. Note that the escape-through-the-mesh theorem is only meaningful when $a_n \geq w(\Omega) + \sqrt{\mu n}$; this condition leads to the constraint $n \geq \frac{w(\Omega)^2 + \frac{3}{2}}{(1 - \sqrt{\mu})^2}$, assuming $\mu \in (0, 1)$. □

Interpretation of the results

Recall the result in the previous slide.

Theorem (Noisy)

For any $\mu \in (0, 1)$, we have $\left\| \hat{\mathbf{x}}_{BPDN} - \mathbf{x}^\natural \right\|_2 \leq \frac{2\kappa}{\sqrt{\mu}}$ with probability at least $1 - \exp \left\{ -\frac{1}{2} \left[a_n - w(\Omega) - \sqrt{\mu n} \right]^2 \right\}$ provided that $\|\mathbf{w}\|_2 \leq \kappa$ and $n \geq \frac{w(\Omega)^2 + \frac{3}{2}}{(1 - \sqrt{\mu})^2}$.

We have an equivalent formulation assuming $\kappa = \|\mathbf{w}\|_2$.

Theorem

For any $\mu \in (0, 1)$, we have

$$\left\| \hat{\mathbf{x}}_{BPDN} - \mathbf{x}^\natural \right\|_2 \leq \frac{2\sqrt{n}}{a_n - w(\Omega) - t} \|\mathbf{w}\|_2 \leq \frac{2\sqrt{n}}{\sqrt{n} - w(\Omega) - t} \|\mathbf{w}\|_2$$

with probability at least $1 - \exp \left(-\frac{1}{2} t^2 \right)$ provided $n \geq \frac{w(\Omega)^2 + \frac{3}{2}}{(1 - \sqrt{\mu})^2}$.

Observation: The quantity $w(\Omega)^2$ characterizes the degree of freedom of \mathbf{x}^\natural .

Remark: We will discuss an improvement of this guarantee.

Application 1: Compressive sensing

Problem formulation [4, 9]

Let $\mathbf{x}^\dagger \in \mathbb{R}^p$ with at most s non-zero entries, and let $\mathbf{A} \in \mathbb{R}^{n \times p}$. How do we estimate \mathbf{x}^\dagger given \mathbf{A} and $\mathbf{b} = \mathbf{A}\mathbf{x}^\dagger + \mathbf{w}$, where \mathbf{w} denotes unknown noise?

Example

Let $\mathcal{A} = \{\pm \mathbf{e}_1, \dots, \pm \mathbf{e}_p\}$, and let $\mathbf{x}^\dagger \in \mathbb{R}^p$ with at most s non-zero entries. Then $\|\cdot\|_{\mathcal{A}}$ is the ℓ_1 -norm, and $w(\Omega)^2 \leq 2s \log\left(\frac{p}{s}\right) + \frac{5}{4}s$.

Choose \mathbf{A} to be a matrix of i.i.d. Gaussian random variables with zero means and variances $1/n$. Then by

$$\hat{\mathbf{x}}_{\text{BPDN}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_1 : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \kappa \right\}$$

with $\kappa = \|\mathbf{w}\|_2$, we have

$$\left\| \hat{\mathbf{x}}_{\text{BPDN}} - \mathbf{x}^\dagger \right\|_2 \lesssim \frac{2\sqrt{n}}{\sqrt{n} - \sqrt{2s \log\left(\frac{p}{s}\right) + \frac{5}{4}s}} \|\mathbf{w}\|_2.$$

Application 2: Multi-knapsack feasibility problem

Problem formulation [11]

Let $\mathbf{x}^{\dagger} \in \mathbb{R}^p$ which is a convex combination of k vectors in $\mathcal{A} := \{-1, +1\}^p$, and let $\mathbf{A} \in \mathbb{R}^{n \times p}$. How large should n be such that we can recover \mathbf{x}^{\dagger} given \mathbf{A} and $\mathbf{b} = \mathbf{A}\mathbf{x}^{\dagger}$ via

$$\hat{\mathbf{x}}_{\text{BPDN}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\infty} : \mathbf{b} = \mathbf{A}\mathbf{x} \right\}?$$

Example

Let $\mathcal{A} = \{-1, +1\}^p$, and let $\mathbf{x}^{\dagger} \in \mathbb{R}^p$ be a convex combination of k vectors in \mathcal{A} . Then $\|\cdot\|_{\mathcal{A}}$ is the ℓ_{∞} -norm, and $w(\Omega)^2 \leq \frac{p+k}{2}$.

Choose \mathbf{A} to be a matrix of i.i.d. Gaussian random variables with zero means and variances $1/n$. Then we have

$$\mathbb{P} \left(\left\{ \hat{\mathbf{x}}_{\text{BPDN}} = \mathbf{x}^{\dagger} \right\} \right) \gtrsim 1 - \exp \left\{ -\frac{1}{2} \left[\sqrt{n} - \sqrt{\frac{p+k}{2}} \right]^2 \right\}.$$

Application 3: Matrix completion

Problem formulation [3, 8]

Let $\mathbf{X}^\natural \in \mathbb{R}^{p \times p}$ with $\text{rank}(\mathbf{X}^\natural) = r$, and let $\mathbf{A}_1, \dots, \mathbf{A}_n$ be matrices in $\mathbb{R}^{p \times p}$. How do we estimate \mathbf{X}^\natural given $\mathbf{A}_1, \dots, \mathbf{A}_n$ and $b_i = \text{Tr}(\mathbf{A}_i \mathbf{X}^\natural) + w_i$, $i = 1, \dots, n$, where $\mathbf{w} := (w_1, \dots, w_n)^T$ denotes unknown noise?

Example

Let $\mathcal{A} = \{\mathbf{X} : \text{rank}(\mathbf{X}) = 1, \|\mathbf{X}\|_F = 1, \mathbf{X} \in \mathbb{R}^{p \times p}\}$, and let $\mathbf{X}^\natural \in \mathbb{R}^{p \times p}$ with rank r . Then $\|\cdot\|_{\mathcal{A}}$ is the nuclear norm, and $w(\Omega)^2 \leq 3r(2p - r)$.

Choose each A_i to be a matrix of i.i.d. Gaussian random variables with zero means and variances $1/n$. Then by

$$\hat{\mathbf{X}}_{\text{BPDN}} \in \arg \min_{\mathbf{X} \in \mathbb{R}^{p \times p}} \left\{ \|\mathbf{X}\|_* : \sum_{i=1}^n (b_i - \text{Tr}(\mathbf{A}_i \mathbf{X}))^2 \leq \kappa^2 \right\}$$

with $\kappa = \|\mathbf{w}\|_2$, we have

$$\|\hat{\mathbf{X}}_{\text{BPDN}} - \mathbf{X}^\natural\|_2 \lesssim \frac{2\sqrt{n}}{\sqrt{n} - \sqrt{3r(2p-r)}} \|\mathbf{w}\|_2.$$

Sharper bounds with oracle information

Suppose that we are able to set

$$\hat{\mathbf{x}}_{\text{BPDN,oracle}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^p} \left\{ \|\mathbf{x}\|_{\mathcal{A}} : \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 \leq \|\mathbf{w}\|_2 \right\}.$$

Theorem ([13])

With probability at least $1 - 6 \exp(-t^2/26)$, we have

$$\left\| \hat{\mathbf{x}}_{\text{BPDN,oracle}} - \mathbf{x}^{\natural} \right\|_2 \leq \left[\frac{w(\Omega) + t}{a_{n-1}} \right] \left[\frac{2\sqrt{n}}{a_n - w(\Omega) - t} \right] \|\mathbf{w}\|_2$$

for any $t > 0$, where Ω denotes the intersection of $\mathcal{T}_{\|\cdot\|_{\mathcal{A}}}(\mathbf{x}^{\natural})$ and the unit ℓ_2 -norm sphere.

Observation: Recall that our analysis gives that with probability at least $1 - \exp(-t^2/2)$,

$$\left\| \hat{\mathbf{x}}_{\text{BPDN,oracle}} - \mathbf{x}^{\natural} \right\|_2 \lesssim \left[\frac{2\sqrt{n}}{a_n - w(\Omega) - t} \right] \|\mathbf{w}\|_2.$$

An improvement by the factor $\frac{w(\Omega) + t}{a_{n-1}} \leq 1$ appears assuming access of the oracle information $\|\mathbf{w}\|_2$.

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